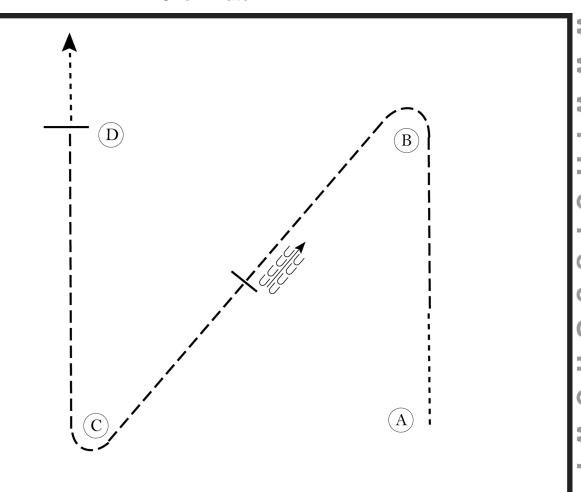
Walk/Trot (Equitation)

Show Date:

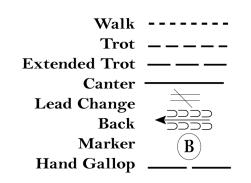


Be ready at A.

Ф

- 1. Walk approximately two horse lengths from A.
- 2. Sitting trot to B.
- 3. At B, posting trot around B to middle.
- 4. Stop at middle and back one horse length.
- 5. Sitting trot to C.
- 6. At C, posting trot around C to D.
- 7. Stop at D.
- 8. Exit at a walk.

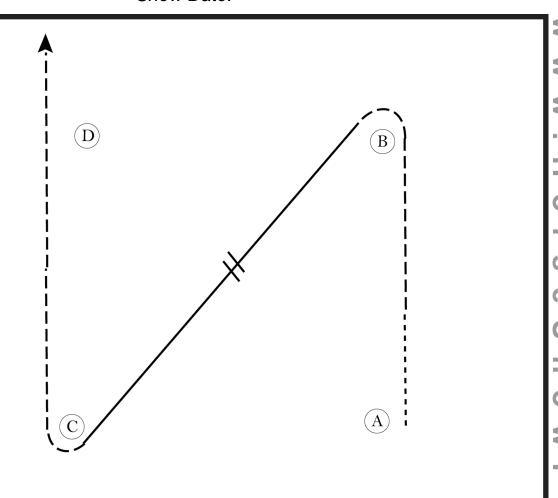
Follow the directions of your ring steward.



[HSE/WT-48]

Level 1/Novice Youth & Amateur (Equitation)

Show Date:



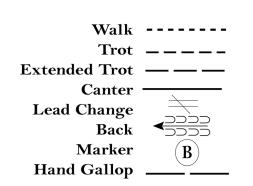
Be ready at A.

Ф

- 1. Walk approximately two horse lengths from A.
- 2. Trot on the right diagonal to and around B.
- 3. At B, canter left lead to middle.
- 4. Simple lead change at middle.
- 5. Canter right lead to C.
- 6. Trot around C and to D on the left diagonal.

Pattern is complete once you pass D at the trot.

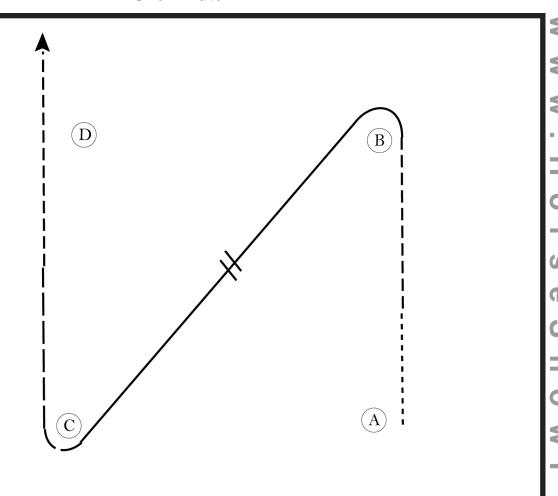
Follow the directions of your ring steward.



[HSE/2-48]

Youth, Amateur & Select (Equitation)

Show Date:



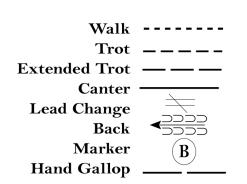
Be ready at A.

Ф

- 1. Walk approximately two horse lengths from A.
- 2. Trot on the right diagonal to B.
- 3. At B, canter left lead around B to middle.
- 4. Simple lead change at middle.
- 5. Canter right lead to C.
- 6. Hand gallop around C and halfway to D.
- 7. Trot on the left diagonal to D.

Pattern is complete once you pass D at the trot.

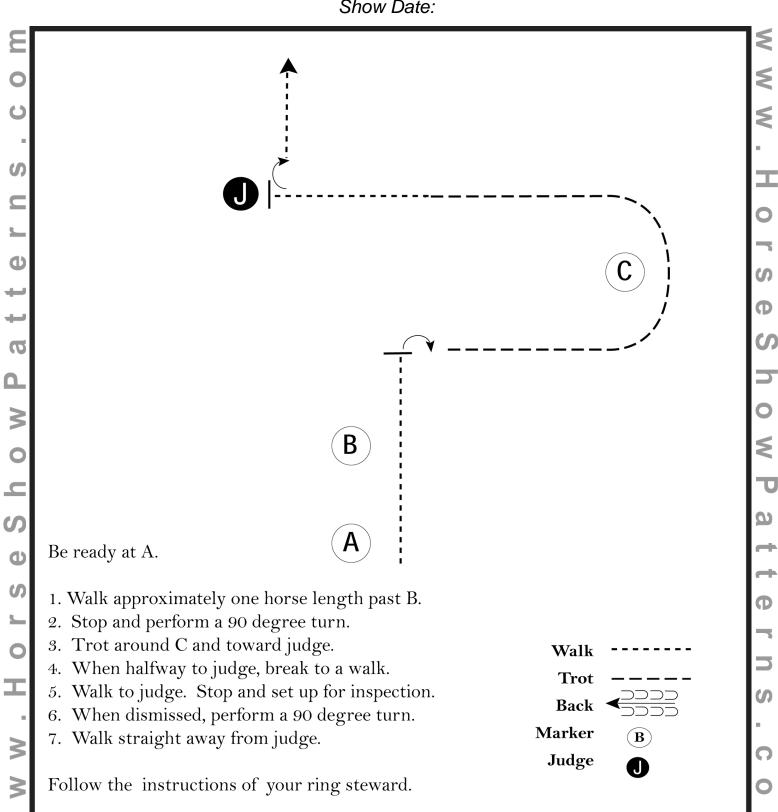
Follow the directions of your ring steward.



[HSE/3-48]

Walk/Trot (Showmanship)

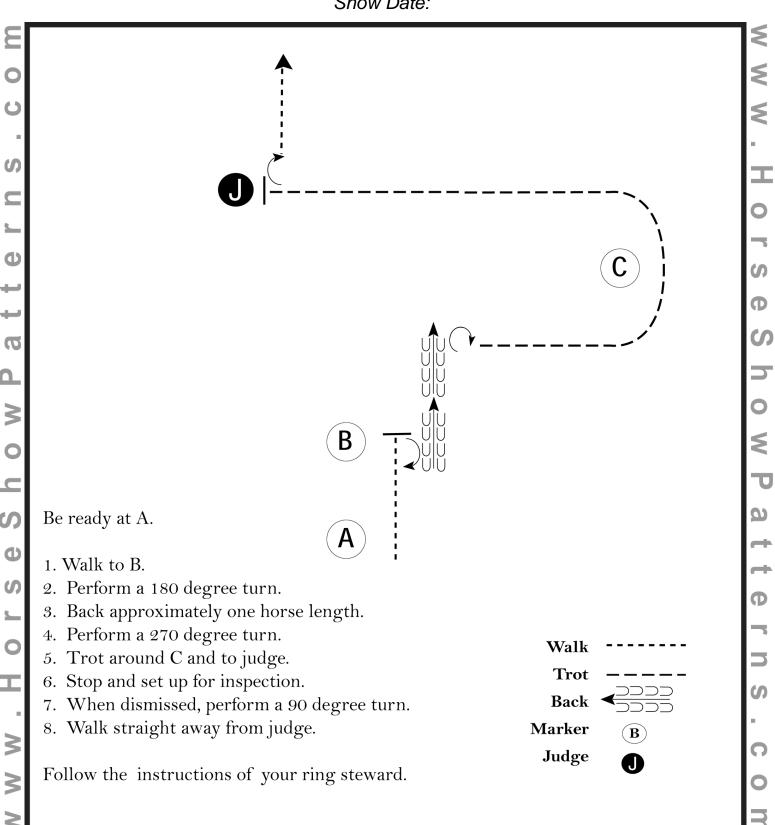
Show Date:



[S/WT-48]

Level 1/Novice Youth & Amateur (Showmanship)

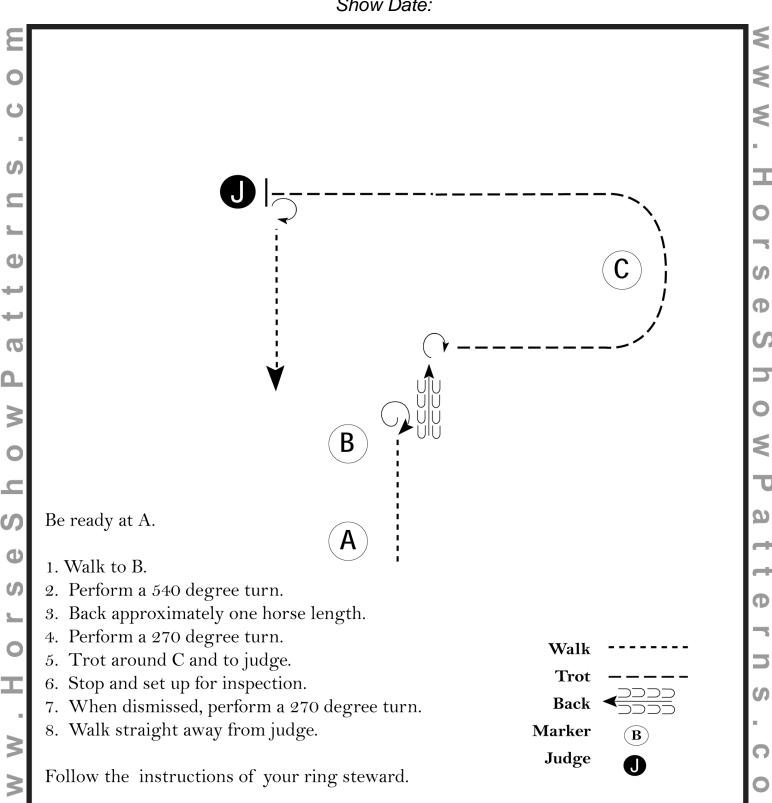
Show Date:



[S/2-48]

Youth, Amateur & Select (Showmanship)

Show Date:



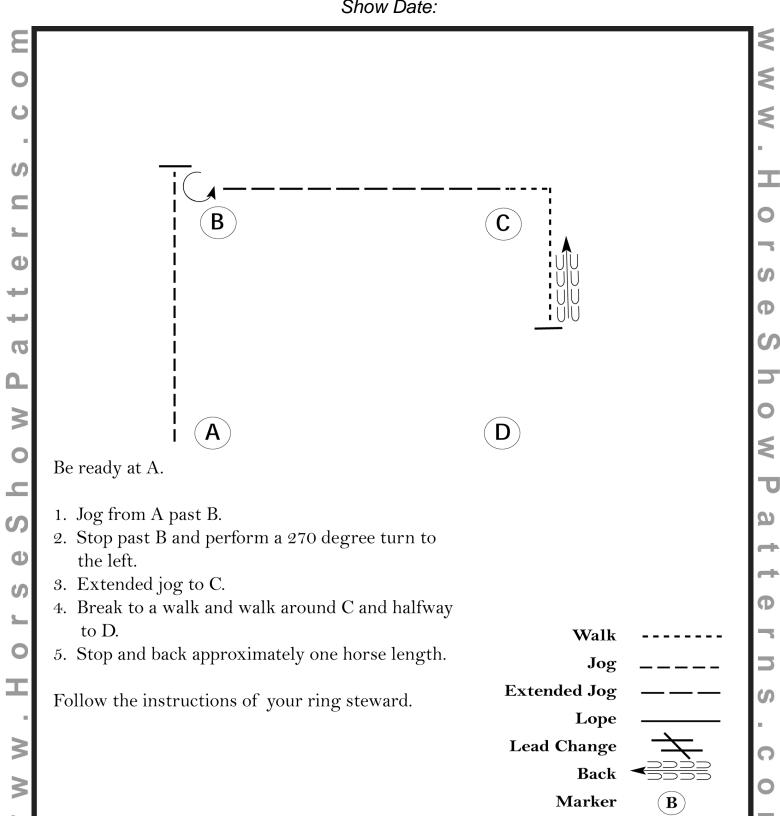
Pattern Provided by:

Manita McKool-DeFoor

[S/3-48]

Walk/Trot (Horsemanship)

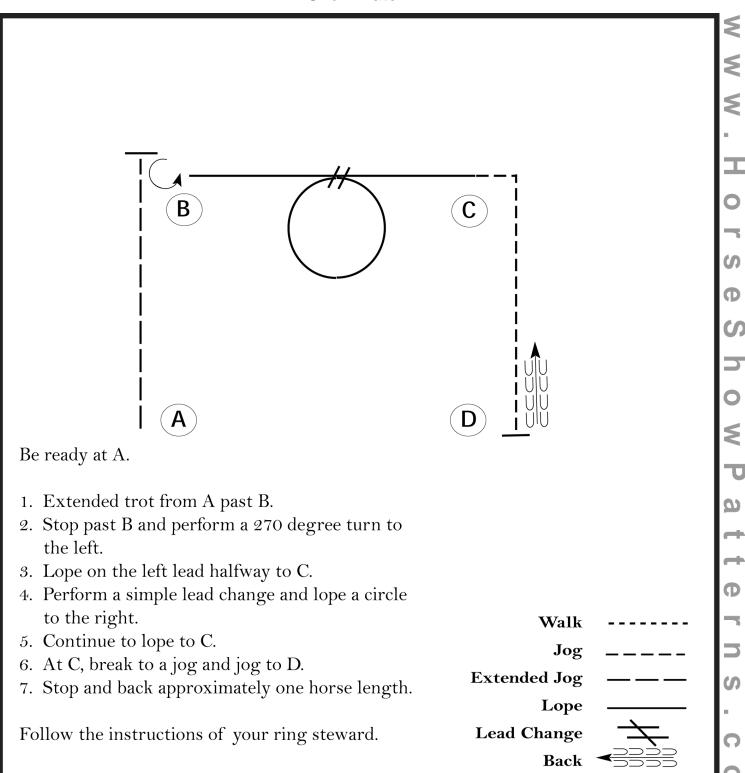
Show Date:



[WH/WT-88]

Level 1/Novice Youth & Amateur (Horsemanship)

Show Date:



Ф

seShowP

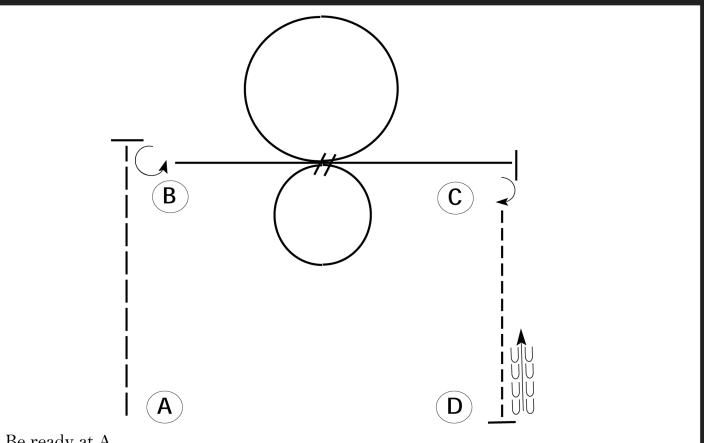
[WH/1-88]

 \mathbf{B}

Marker

Youth, Amateur & Select (Horsemanship)

Show Date:



Be ready at A.

D

seShowP

- 1. Extended trot from A past B.
- 2. Stop past B and perform a 270 degree turn to the left.
- 3. Lope on the right lead halfway to C.
- 4. Perform a small, slow circle to the right.
- 5. Change leads and perform a large, fast circle to the left.
- 6. Continue to lope past C and stop.
- 7. Perform a 1/4 turn to the right.
- 8. Jog to D.
- 9. Stop and back approximately one horse length.

Follow the instructions of your ring steward.

Walk Jog **Extended Jog** Lope **Lead Change Back** Marker \mathbf{B}

[WH/2-88]